

CHARLOTTE CLEMSON SUZUKI VIOLIN

VIOLIN PRACTICE GAMES

LUCKY DIP

Write your practice steps / review pieces onto cards; pick them out of a bag and follow the instructions

You could also hide the cards around the room to find



TOYS IN A POT

Line up some toys / marbles / coins and put each one in a pot after each good repetition



ROLL THE DICE

Roll some dice to find out how many good repetitions to do



MOVE AROUND / UP THE STAIRS

Do each task / good repetition in a different place or on each step in your house – give a round of applause when you reach the top of the stairs!



BUILD A TOWER

Add a block to a tower after each good repetition



FLAG GAME

Wave the flag (scarf!) if something goes wrong (i.e. if thumb goes straight on the bow whilst playing). Decide what you are monitoring before starting the game. Aim is to play without having the flag waved.



USE A TIMER

Agree the length of your practice, decide what you'll do and set the timer – stick to the agreement and stop when the alarm goes off



STAR/ STICKER CHARTS

Create a chart to monitor progress and provide incentives / rewards



VIDEO DIARIES

Collect video evidence of your good work to review at the end of each week



HOME CONCERTS

Show your family / friends what you can do – play to them